

*Epic*

# Prairie

CAMPUS TOUR







Welcome to Epic. As you explore, you'll see several ways in which we've created a productive, enjoyable work environment.

### Innovative Campus



**Our campus has:**

- > **Private offices for productivity.** To solve complicated problems without distractions.
- > **Creativity and theming.** Joyful buildings = joyful software. The campus also helps us with hiring and retention.
- > **Low-rise buildings.** To promote in-person collaboration with face-to-face meetings, chance encounters, and personal relationships.
- > **Smart choices for lower costs.** Our office costs per employee are on the lower end of the national average. Rural Wisconsin also helps—and creates a wonderful environment!

While you are on your tour, remember that people at Epic are working on developing software to help keep people well, so please follow these instructions:



Be quiet in the halls.



Stick to the tour path.



Food and drinks on campus are for customers and staff.

#### CAMPUS

**1,670 acres including...**

- 410 acres of campus
- 750 acres of active farming

**89 buildings**

- 28 office buildings
- 3 food service buildings
- 2 learning campus buildings
- 1 greenhouse
- 14 utility buildings
- 8 maintenance buildings
- 5 parking ramps
- 27 farm buildings
- 1 tree house



#### SUSTAINABILITY

**Green roofs**

- 39 acres

**Solar power**

- 1.75 MW

**Geothermal**

*(ground source heating and cooling)*

- 27,000 tons capacity
- 7,500 wells
- 2 lakes

**Wind turbines**

- 6 at 1.65 MW each (total of 9.9 MW) – enough to power 10,000 homes!



#### FUN FACTS

**Working farm**

- 42 sheep
- 40 cows
- 1 donkey
- 600 cow bikes
- 14 cow carts
- 2 fast slides
- 1 carousel
- 4 indoor auditoriums with almost 18,000 seats total
- 1 outdoor auditorium
- 4 dinosaurs
- 3 elephants
- 1 cave
- 1 train car



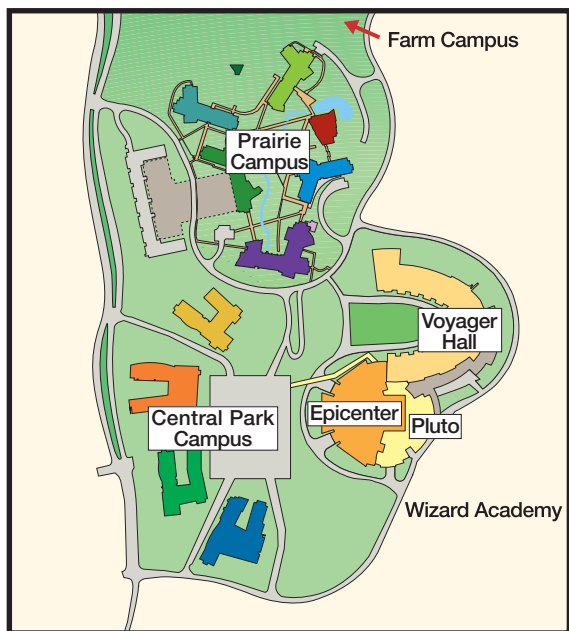
*Want to add a bit of competitive fun to your tour?*

Play Prairie Campus Bingo!

PRAIRIE CAMPUS

# BINGO

<b>Peter Rabbit</b>	<b>Golden Idol</b>	<b>Curious Giraffe</b>	<b>Toucan</b>	<b>Piano</b>
<b>Orangutan Mural</b>	<b>Red-Eyed Dragon</b>	<b>Theodore Roosevelt</b>	<b>Tire Swings</b>	<b>Man Playing Saxophone</b>
<b>Dapper Frog</b>	<b>Springy Motorcycle</b>	<b>Free Space</b>	<b>Horseshoe Elephants</b>	<b>Butler Bear</b>
<b>Cat in the Hat</b>	<b>Glass Butterfly</b>	<b>Tree-House</b>	<b>Troll</b>	<b>Train to Ganymede</b>
<b>Dog with a Bone</b>	<b>Elvis</b>	<b>Giant Sun-Flowers</b>	<b>Shark!</b>	<b>News-Stand</b>



1. Boathouse and Cavey Den
2. Sunroom and Fireplace
- 3a. Galaxy
- 3b. Ice Palace
- 3c. Lodge
- 3d. Farm
4. Delphi
5. Skywalk
6. Borealis
- 7a. Walkway to Cassiopeia
- 7b. Grand Central Station
8. Cassiopeia
9. Waterfall Conference Room
10. Deneb
11. Indiana Jones Tunnel
12. Fomalhaut
13. Subway Tunnel
14. Ganymede
- 15a. Circus
- 15b. The Shire
16. Skywalk to Reception





# Welcome to Epic's Intergalactic Headquarters

Welcome to the Prairie Campus, Epic's first group of buildings in Verona. Surrounding a garden courtyard, these buildings began the Epic tradition of individual themes and celestial names. Our facilities are designed to promote productivity and help us attract talent, while being conscious of cost and environmental impact.

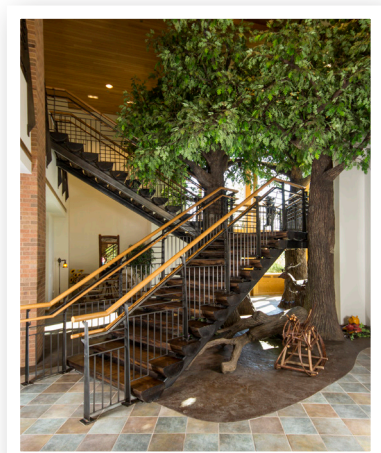
If at any point you become turned around, feel free to ask any Epic employee for directions.

## 1 Boathouse Conference Room and Cavey Den

Immediately across from reception is the Boathouse conference room. Feel free to peek in for a quick jaunt on the lake if it isn't occupied.



Just beyond reception, you will see a large tree staircase. Peek underneath it to find the Cavey Den. Share a story inside or take a turn on the bent willow rocking horse, Kholstomer (be careful, the ears are sharp). Then walk back past reception to the Walls of Hands. These are handprints of staff who have been with Epic for 10 years or more. Many years ago we ran out of space so the rest are displayed in Voyager Hall's Epicenter Lobby.



## 2 Sunroom and Fireplace

Walk back towards the Sunroom. On cold winter days, the fireplace is lit and employees with laptops find a cozy seat nearby to do their work.

Epic software is integrated, so it's important for our employees to be able to meet face-to-face while designing, building, and testing it. The campus is designed to boost productivity and each building has a unique theme to inspire creativity and help with wayfinding. This building, Andromeda, is eclectic.



### 3 Visitor conference rooms

#### A. GALAXY

Continue through the Sunroom and follow the curved stained glass windows around to the right to find the door to the Galaxy conference room. As one of the conference rooms set aside for visitors, Galaxy is more dramatically themed than those regularly used by staff.



#### B. ICE PALACE

Exit Galaxy to your right and walk down the first hallway on the left. Continue until you see the small polar bear welcoming you to a room inspired by cold Wisconsin winters, the Ice Palace.

Feel free to bundle up and explore it if it's not in use.

#### C. LODGE

Exit the Ice Palace, take a few steps to your left, and walk straight down the hallway towards the dragons. Turn right and walk down the hall past the three bowing birds until you see the rustic Lodge conference room on your left.



#### D. FARM

When done in the Lodge, head back to the open area near the dragon staircase. Turn right at the base of the stairs and walk down the hallway past the dog on his tricycle. You may notice that all of our staff work in offices instead of cubicles. Studies have shown that people are up to two-and-a-half times more productive in an office. At the far end of the hall, you will see the doors to the Farm conference room on your left.



### 4 Delphi

Exit the Farm to the left and walk down the three wide steps to the lobby outside Delphi, where you can peek through the windows on your right. Delphi is regularly used for larger meetings and is named for the outdoor amphitheater in Greece where the Oracle of Delphi prophesized.





## 5 Skywalk views

### A) COURTYARD

When you've finished exploring Delphi, take the elevator to the 2nd floor. Walk to your right and into the skywalk, where you will see the Prairie courtyard on your left. These well-traveled paths connect the buildings and offer a picturesque walk in any season. All buildings

are connected by skywalks, underground tunnels, or covered walkways to facilitate meetings during inclement weather.

When originally designing the campus, we worked with a pair of architecture firms. One had worked with Microsoft and emphasized "methodology before creativity." The other had worked with Disney and said "creativity before methodology."

As a result of listening to both of them, our campus looks like a happy combination of an office building and a theme park (only with better food).

### B) THE LEARNING CAMPUS

Still on the skywalk, look right for a view of our learning center, Voyager Hall. Here, we educate both staff and customers, hosting several hundred learners every day. Two auditoriums, Epicenter (5600 seats) and Deep Space (over 11,000 seats), are connected to the learning center and used for regular staff meetings, where we share information and discuss philosophies, successes, and challenges. The entire learning center is put to use annually for our Expert Group Meetings (XGM) and Users Group Meeting (UGM), where thousands of our customers join Epic staff for collaborative conference sessions every spring and fall.



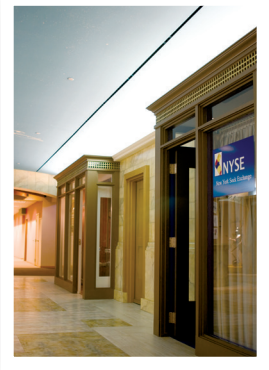
## 6 Borealis

Exit the skywalk into Borealis, our Scandinavian-themed building. Naming buildings I, 2, 3, 4 or A, B, C, D seemed boring, so we turned to astronomy - Andromeda, Borealis, Cassiopeia, Deneb (which connects to the Farm Campus), Endor, Fomalhaut, and Ganymede. Continue ahead under the wooden beams until you reach the main staircase.

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## 7 Grand Central Station

Walk down the stairs or take the elevator to Level G1. At the base of the stairs you'll find Grand Central Station, a hub where employees can pick up dry cleaning or a snack at the General Store. When you're done exploring, stroll past the metallic frog and down the gently sloping path into Cassiopeia, our first and largest cafeteria.



## 8 Cassiopeia

Talented cooks serve about 3,000 people a day in Cassiopeia alone. Meals are created from scratch but – apologies again folks – this budget-friendly fare is for Epic staff only. Ingredients are locally sourced whenever possible, and extra meals are donated to local food pantries.

Look out the large windows, and you will see that much of the surrounding land is cropped with soybeans, hay, and corn.



## 9 Waterfall Conference Room



Continue all the way through the dining hall and exit Cassiopeia through the far tunnel. Walk up the corridor and around the corner to your right. Open the doors and step into the Waterfall conference room. With sliding glass walls, a fireplace, and a view of the shark-infested pond, it is a favorite brainstorming spot on campus.

## 10 Deneb

Walk up the slope to the bamboo poles ahead to enter jungle-themed Deneb. Most of the artwork you see around the campus is selected by employees and purchased from local artists at many different art fairs in Wisconsin.

**OPTIONAL:** If you'd like to take the Farm Campus tour, turn right at the giraffes, and continue straight down the hallway, following the signs to the Farm Campus. Take either the stairs or elevator down one floor and begin to follow the directions in the Farm Campus tour as you enter the tunnel.





## 11 Indiana Jones Tunnel into Fomalhaut

Continue straight beyond the stairs and take the last left. Walk alongside the colorful wall that snakes into the Indiana Jones tunnel. Continue ahead beneath the vines and try to snatch the idol at your own risk.

Staff are not grouped by role at Epic. Instead, employees are close to others who work on the same product. A software developer may be next to a software tester, who is next to a project manager, who is next to a writer, etc. This allows people to learn more about each other's roles and to appreciate them.



## 12 Fomalhaut – Subway Station to the Skyline

Unlike most New York City subway stations, you may be pleasantly surprised by the aroma as you enter Fomalhaut.

Walk around Mikey's (a traditional New York Deli) and take the first hallway on your right, then continue ahead to the central staircase. Head up to the 2nd floor to take in the New York skyline. Out one set of windows you'll see Endor, the Epic treehouse that serves as a functional meeting space and is a regular site of team-building activities. Take the stairs down one flight to the 1st floor to explore the streets of New York.



Head down the hallway next to the awning and out through the glass doors. Wind through the city streets to find Melvin and Claudia sitting peacefully on a park bench. Turn left, go through the door, and take the stairs down to return to the subway station.



## 13 Subway to Ganymede

Continue ahead through the subway tunnel and watch as the view outside your subway window shifts to a rural landscape as you approach Ganymede, the garden building. Peek into the server room and walk ahead to the large purple toucan under the central staircase.



Look down the Chunnel at Elvis in his skylight spotlight. The courtyard stream runs over the Chunnel, but it's just you and the King down here.

## 14 Ganymede - Main Staircase



Take the stairs by the toucan up one floor. Turn left at the landing to find one of the coffee carts that keeps employees warm in the long winter months. Walk down the longer, curving hall on your right.

When constructing the campus, we used sustainable, renewable building materials such as plantation-grown wood, and the builders recycled approximately 60% of the construction waste. We also have one of the largest closed-loop geothermal systems in the country to help heat and cool the campus.

## 15 (More) Visitor Conference Rooms

### A) CIRCUS

Continue down the hall until you see the Circus conference room on your left. Understanding healthcare regulations can be a high wire act, but this visitor conference room was inspired by the Ringling Brothers' Circus, founded just an hour away, in Baraboo, Wisconsin.



### B) THE SHIRE

Exit the Circus to your left and the Shire conference room is just a few steps down the hall on your left.

As one of our larger customer conference rooms, the Shire was inspired by the home of the hobbits in the J.R.R. Tolkien stories.



## 16 Skywalk to Reception

Exit the Shire to your left and continue to the purple elevator on your right. Take it to the 2nd floor, turn right, and continue through the skywalk. Keep an eye on the troll as you walk down the tree staircase and you are back at the reception desk. This brings the tour to a close.

Feel free to keep this tour guide or drop it off with any of the friendly faces at the desk.

